

# Lane-Changing Model in SUMO

Jakob Erdmann

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Knowledge for Tomorrow



# Introduction

## Micro-Simulation Model Components

Model	Fixed	Configurable	Total SLOC
Car-following	140	90	<b>250</b>
Intersection	750	0	<b>750</b>
Lane-Changing	720	900	<b>1620</b>

**SLOC** = Source Lines of Code measured by the unix application

sloccount

- sumo/src: 183,000

- sumo/src/microsim: 25,600



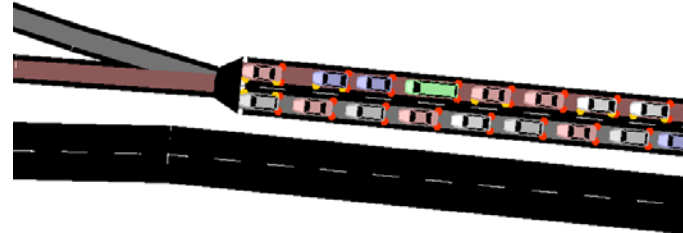
# Outline

- Previous issues with lane-changing
- Model architecture
- Hierarchy of Lane-Changing Motivations
  - Strategic
  - Cooperative
  - Tactical
  - Regulatory
- TraCI
- Summary of Model Improvements
- Outlook



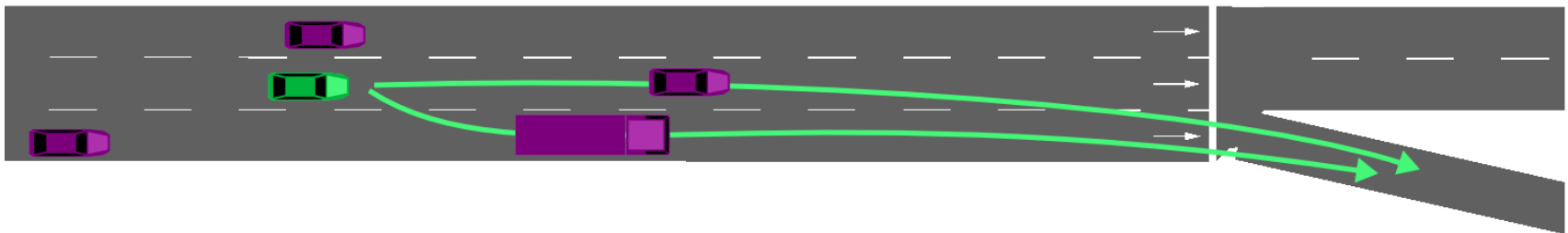
## Previous Issues with lane-changing

- unrealistic jamming where motorway splits (*A92* scenario).
- unrealistic jamming at motorway ramps (*Braunschweig* scenario).
- unrealistic jamming in front of intersections (*Braunschweig* scenario).
- low throughput in two-lane roundabout (*ACOSTA* scenario)



# Model architecture

1. Compute strategically preferred lanes
2. Compute velocity considering safety and *lane-change speed request*
3. **Compute lane-change request**
4. **Compute *lane-change speed request*** or execute lane-change  
configurable: `laneChangeModel`



# Hierarchy of Lane-Changing Motivations

Priority	Lane-Change Motivation	Explanation
1	Strategic (urgent)	Follow the route
2	Cooperative	Help others follow their route
3	Tactical	Maintain desired speed
4	Keep Right	Follow regulation
5	Strategic (non-urgent)	Reduce future urgency



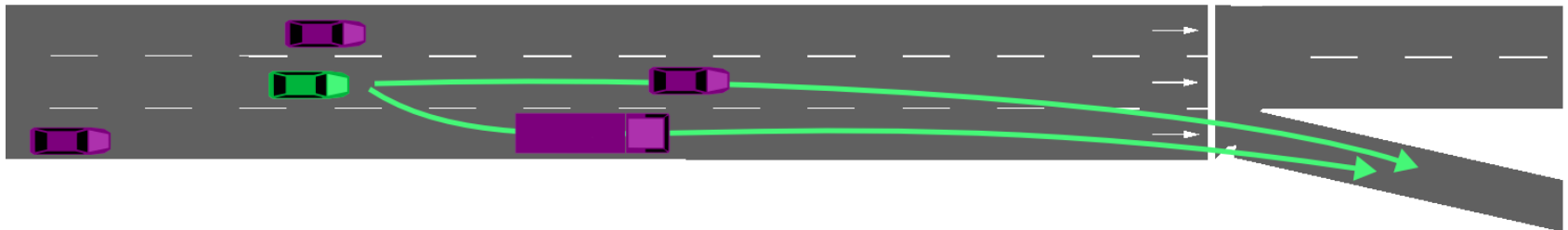
# Strategic Lane-Changing

- **Evaluate lanes for strategic usefulness**
- Determine urgency (distance, number of lane-changes, traffic level)



## Strategic Lane-Changing (2)

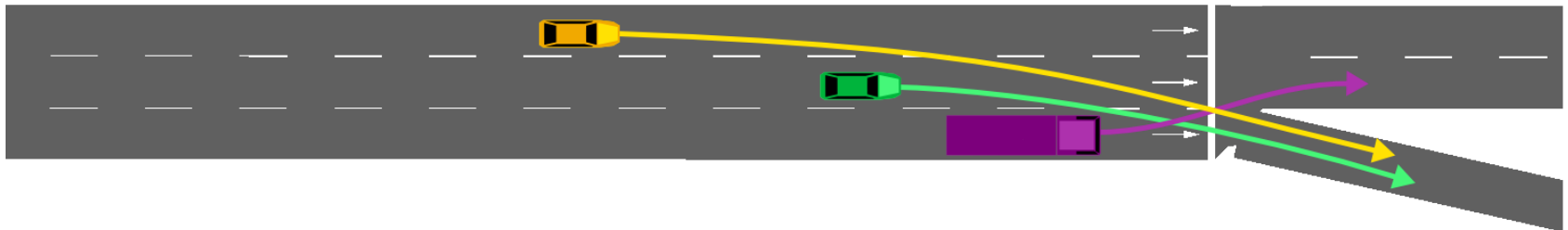
- Evaluate lanes for strategic usefulness
- Determine urgency (distance, number of lane-changes, traffic level)
- **Compute necessary speed adjustment to clear blocking vehicles in front and behind**
  - **Overtake or follow the blocker**





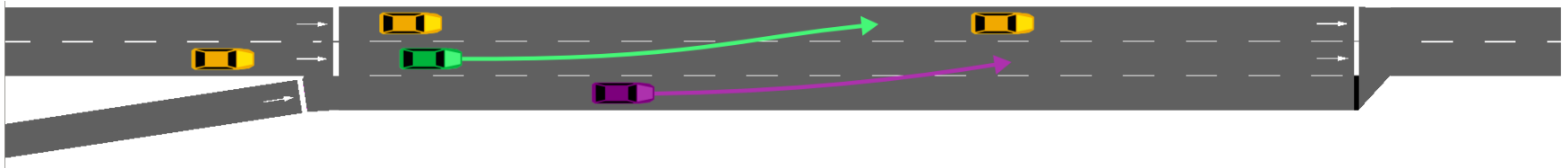
## Strategic Lane-Changing (3)

- Evaluate lanes for strategic usefulness
- Determine urgency (distance, number of lane-changes, traffic level)
- Compute necessary speed adjustment to clear blocking vehicles in front and behind
  - Overtake or follow the blocker
- **Prevent Deadlock with counter-changing vehicles**
  - avoid moving to non-continuing lanes\*



# Cooperative Lane-Changing

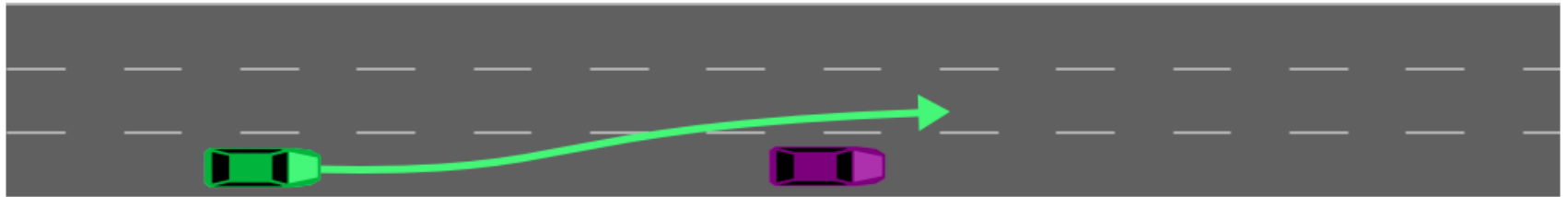
- Change to a different lane if
  - A vehicle in *front* wants to change
  - Is blocked by me
- Less speed adjustment to avoid disturbing motorway flow (not urgent for **ego**)
- Use the inside lane of a roundabout if possible



# Tactical Lane-Changing

- Aggregate expected speed gain until threshold is reached
- Asymmetry between overtaking left and right (**configurable\***)

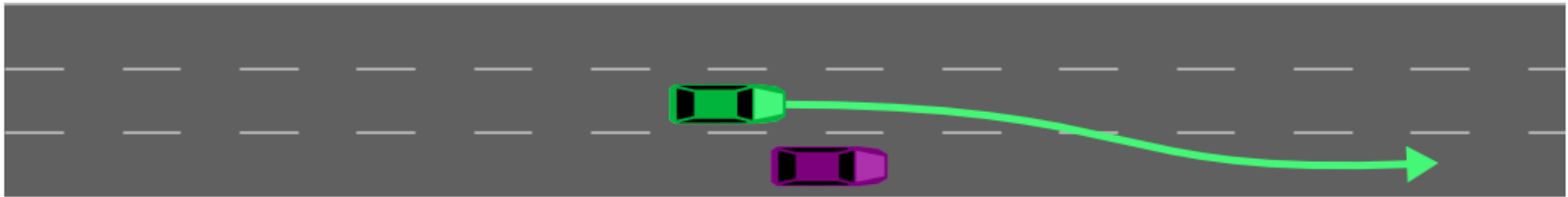
$$p' = p + \frac{v_{left} - v_{current}}{v_{left}}$$



## Regulatory Lane-Changing (Obligation to clear the Overtaking-Lane)

- Drive right unless overtaking (now or in the near future)
- Depends strongly on the desired speed of the ego vehicle
- Bias towards German motorway traffic

$$q' = q - \frac{t_{expected} v_{max}}{v_{desired} v_{current} T}$$



# TraCI

- Request to move to / stay on a specified lane for the next x seconds
- Resolve conflicts via command *lane change mode 0xb6*
  - between TraCI-request and `laneChangeMode1` request
  - Between TraCI-request and car-following constraints

0**b**1001010101

00: Ignore other drivers  
01: Avoid immediate collision  
10: Respect safety, adapt speed  
11: Respect safety

00: no keep-right changes  
0100: no tactical changes  
100100: no cooperative changes  
1001: 00: no strategic changes  
10: 01: unconflicted strategic changes  
10: all strategic changes



## Summary of Model Improvements

- better speed adjustments to fulfill change
- Better choices between overtaking and following blockers
- Less deadlocks in counter-lane-change situations
- No more flow brake-downs on motorway at busy on-ramps
- Better utilization of multi-lane roundabouts
- Better look-ahead for regulatory lane changing
- Fine grained control via TraCI

**- Major reduction in invalid stopping and jamming in all test scenarios**



# Outlook

- Calibration / Validation using real-world data – expose parameters
- Consider urgency of cooperative and tactical lane-changes
- Improve overtaking across multiple lanes
- Clear the overtaking lane for faster followers

