

Bus Priority Procedure for Signalized Intersections Based on Bus Occupancy and Delay

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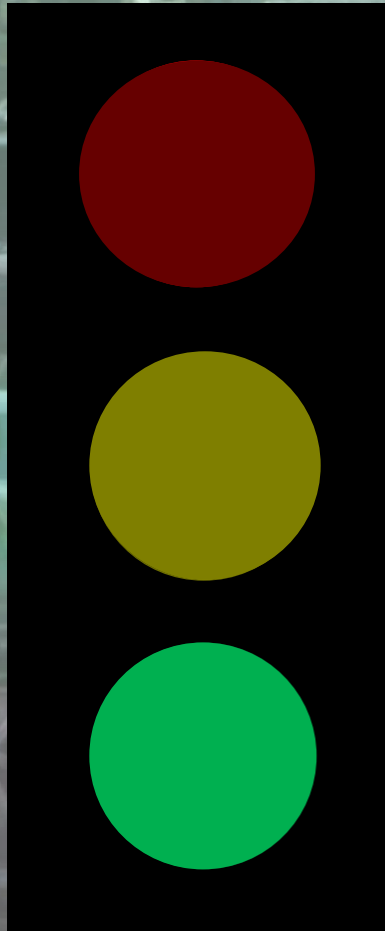
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Motivation and Research Questions

A near-future scenario in which the bus prioritisation is not first-come, first-served-based, but uses additional information transmitted with V2X communication (ETA, delay, occupancy).



How do the priority levels determine the timing of the prioritisation, depending on ETA?

What does a practical assignment of priority levels based on delay and occupancy look like?

The prioritisation schemes must:

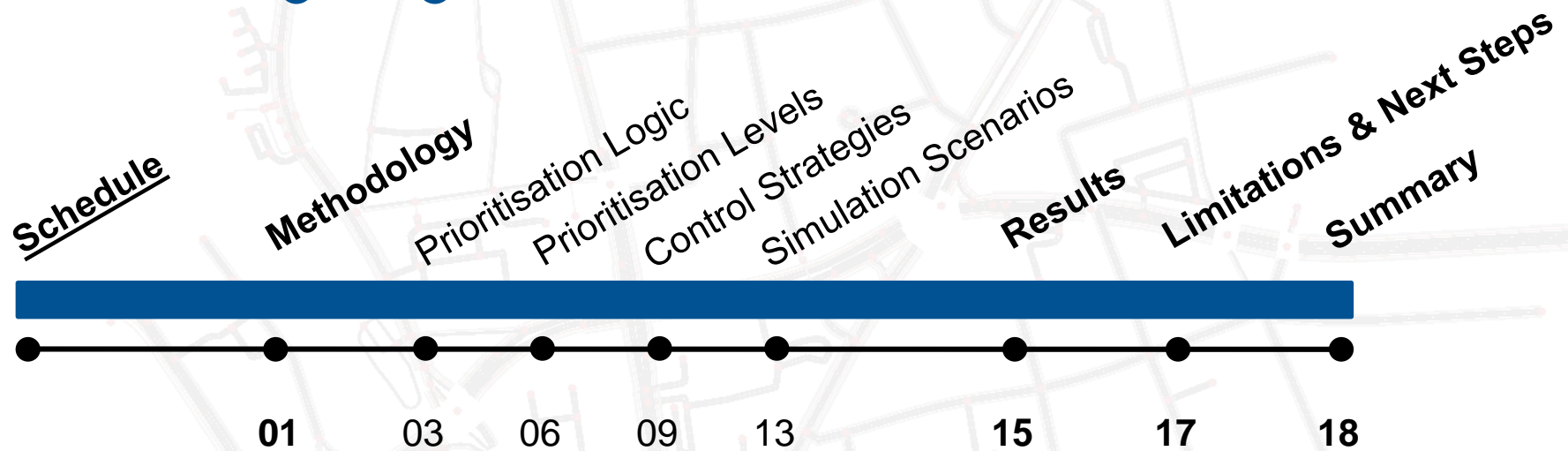


be scalable depending on ETA and



be flexible and easy to adapt because the bus to be prioritised can change

Schedule



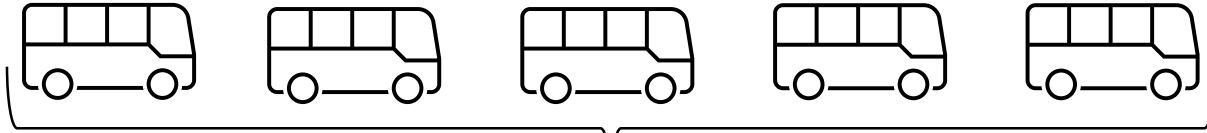
Methodology



Methodology: Prioritisation Logic



Simulation start



`get_highest_priority_bus(df)`



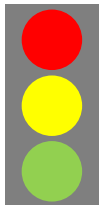
prio_bus

Every simulation second

Methodology: Prioritisation Levels

get_highest_priority_bus(df)  } [Delay  From A to E
Occupancy  From 1 to 5] e.g. A1

		Occupancy					Priority Degree	Green Time Start
		<=5	<=15	<=30	<=45	>46		
Delay in sec	<=59	E5A – E4) se	E3	E2	E1	10 sec	-	
	<=119	D5	D4	D3	D2	D1	ETA	
	<=239	C5	C4	C3	C2	C1	ETA-10	
	<=420	B5	B4	B3	B2	B1	ETA-20	
	>420	A5	A4	A3	A2	A1	Check-In	



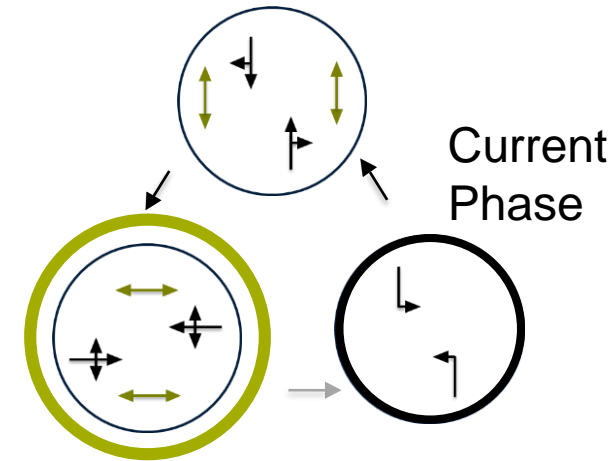
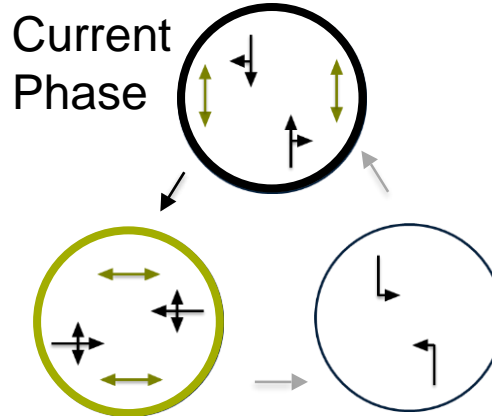
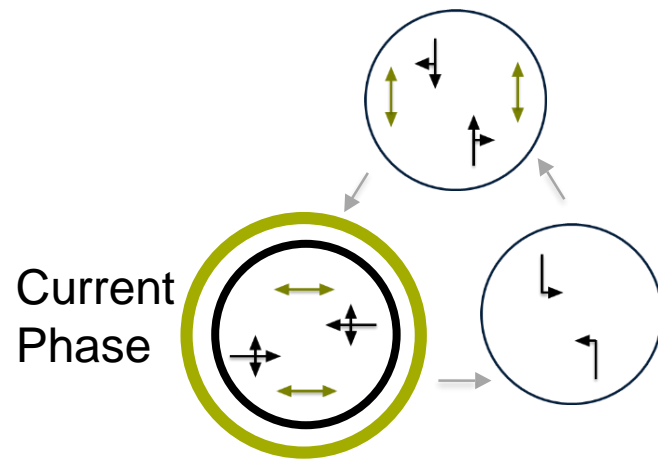
Methodology: Control Strategies



Green Extension

Red Truncation

Red Truncation Extended

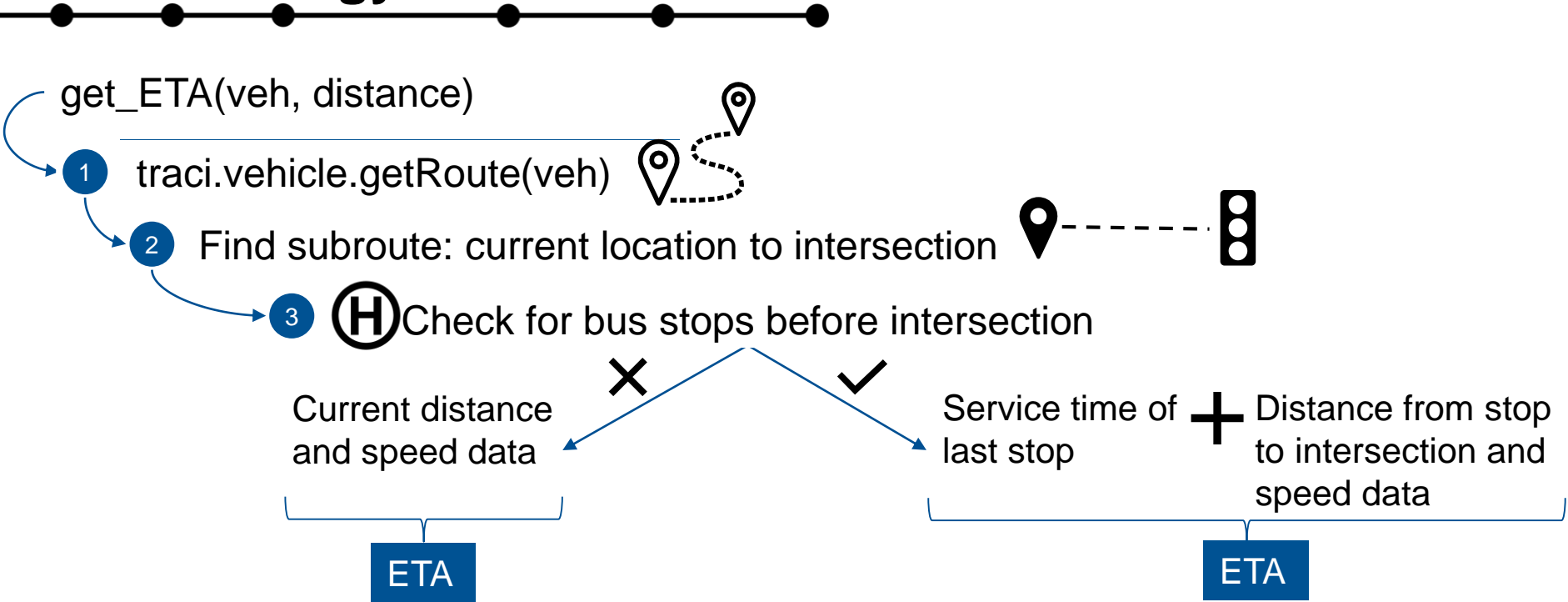


Desired Phase

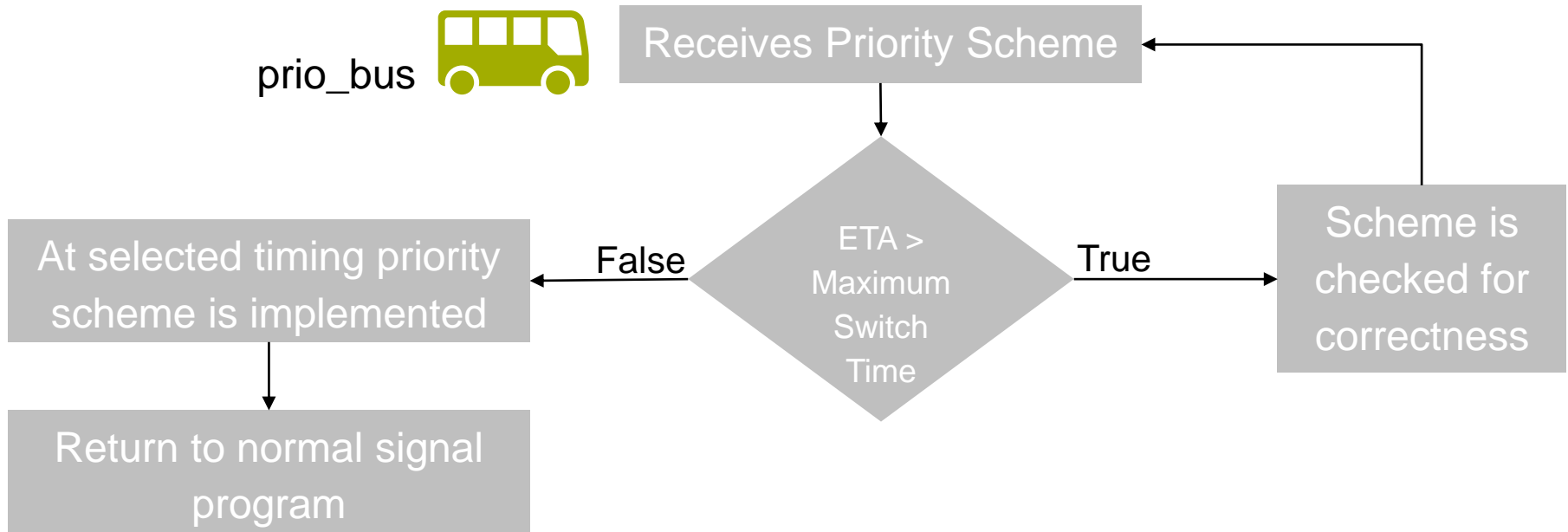
Desired Phase

Desired Phase

Methodology: Prioritisation Levels – ETA Function



Methodology: Prioritisation Logic



Methodology: Simulation Scenarios

7 - 8 am

Registration at the same time

Scenario 1

SameRegSamePrio
Same Priority Level

A



Scenario 2

SameRegDiffPrio
Different Priority

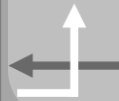
Levels
A and D



Scenario 3

DiffRegDiffPrio
Different Priority

Levels
B and C



10 - 11 am

Registration at the same time

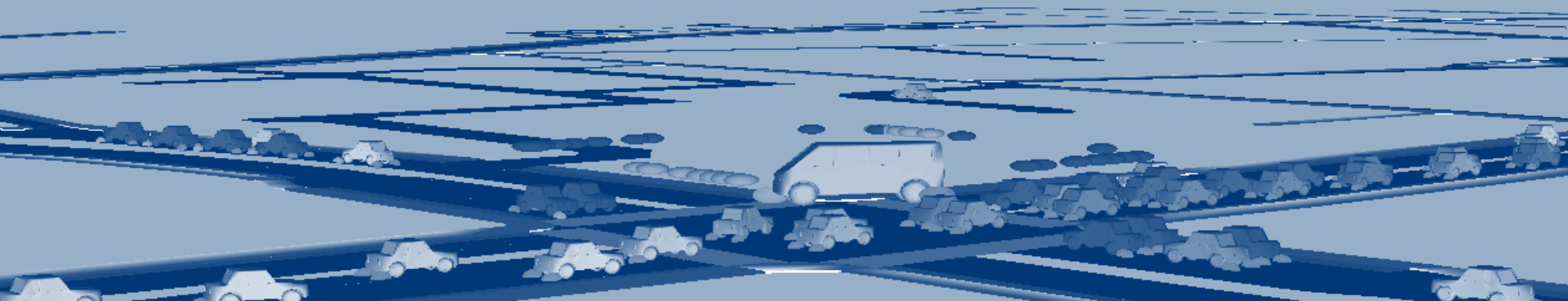
Scenario 4

SameRegDiffPrio_Off
Different Priority

Levels
A and D

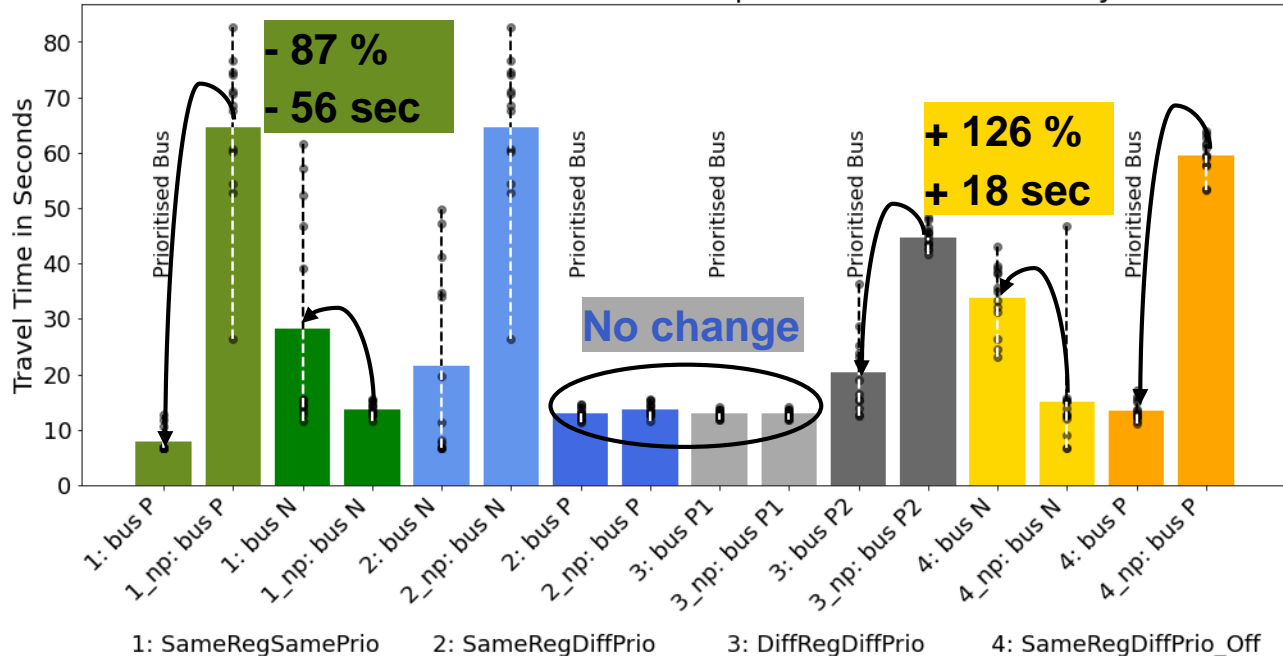


Results

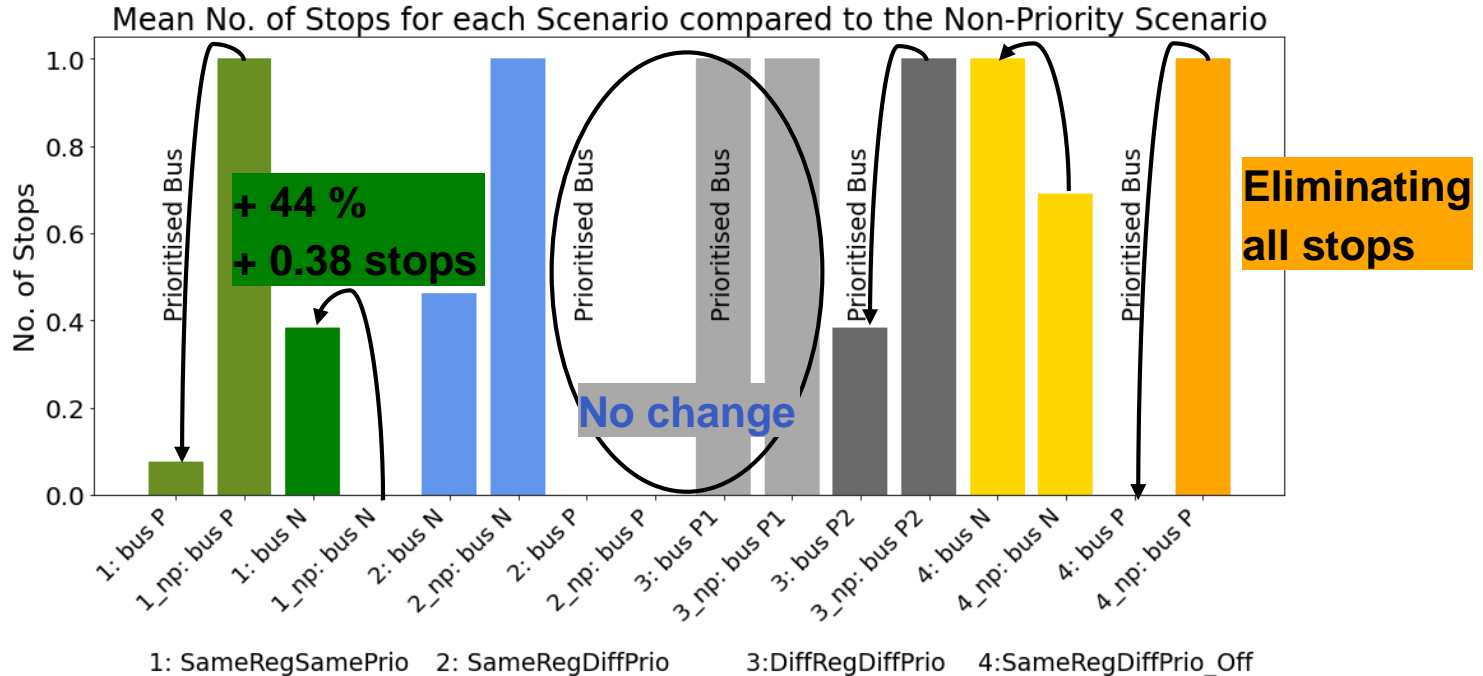


Results: Travel Time

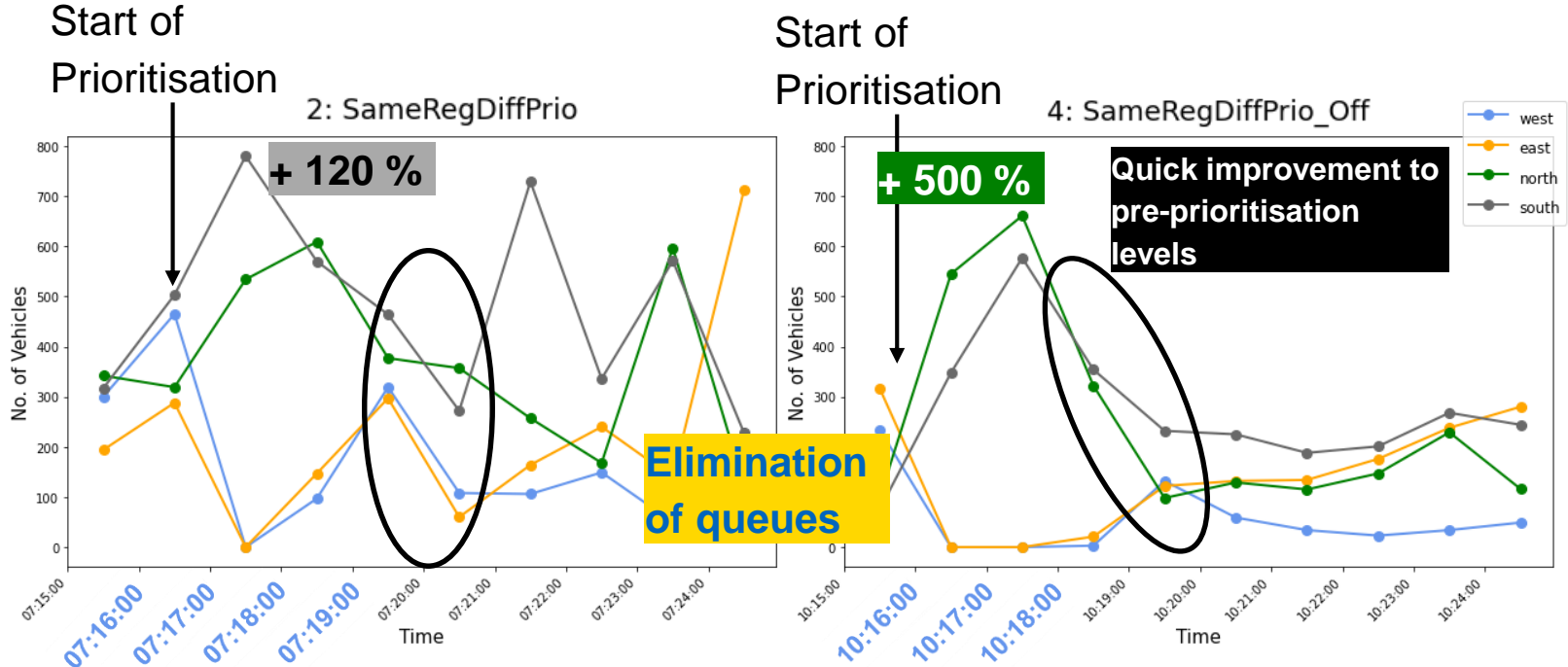
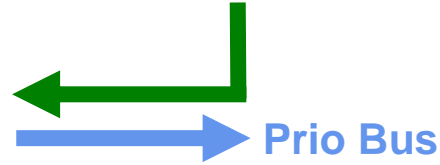
Mean Travel Time for each Scenario compared to the Non-Priority Scenario



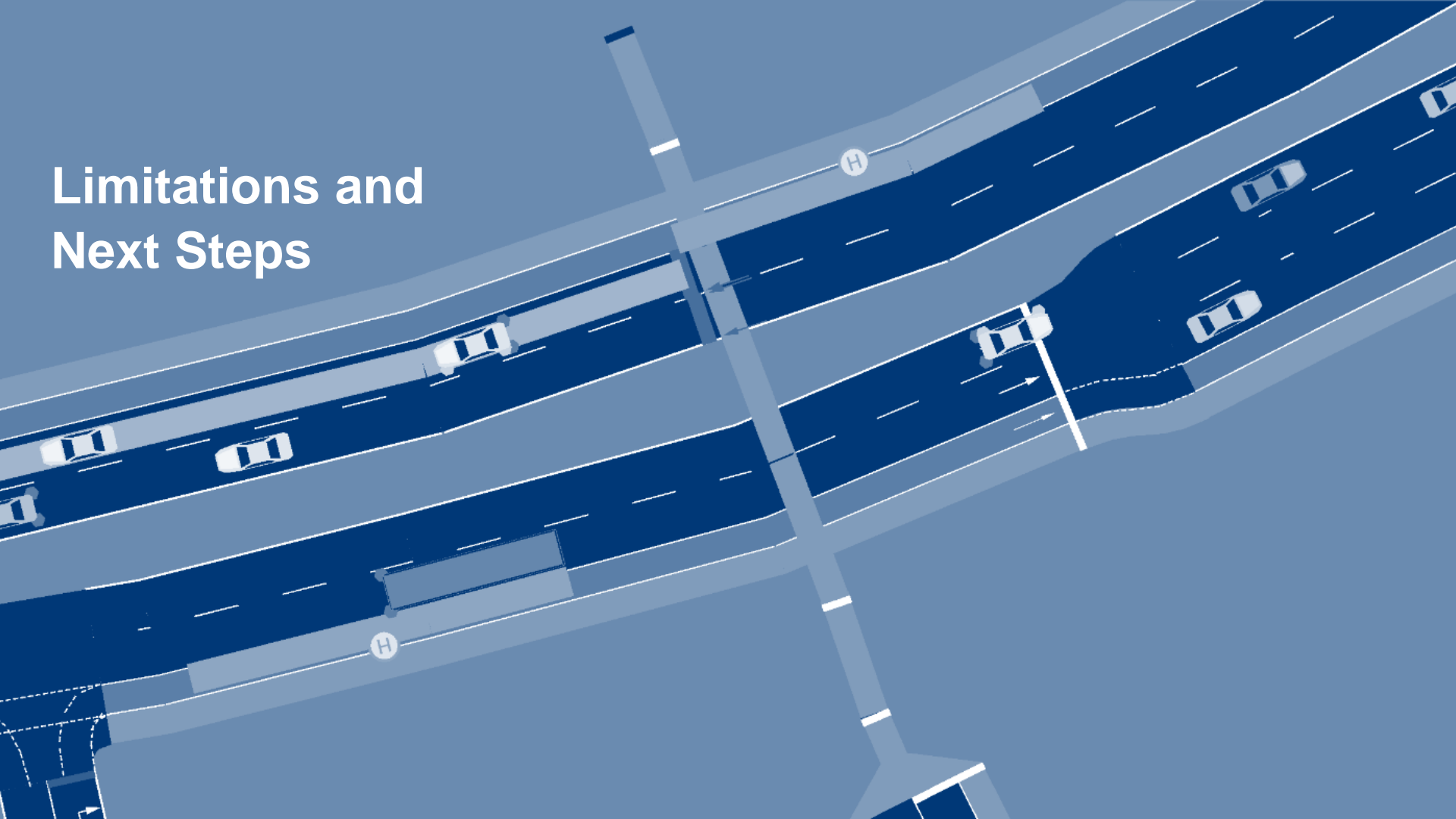
Results: Number of Stops



Results: Summed Queue Lengths



Limitations and Next Steps



Limitations and Next Steps

1

Accuracy of ETA function

2

Limited testing scenarios

3

Spatial limit of prioritisation effects



1

Addition of simulation scenarios and improved prioritisation functions

2

Extension of prioritisation procedure to more intersections



Summary



Summary

Flexible prioritisation procedure feasible

Based on V2X
communication

In a near-future scenario

Prioritisation hierarchy developed

Based on delay and
occupancy instead of
FCFS

Prioritisation timings
based on ETA and
priority levels

Testing scenarios showed

High reductions in travel
time, stops and queue
lengths possible

Temporary negative
effects are less than
prioritisation benefits

Thank you for your attention!

